

# Designing Adaptive Systems A necessity rather than choice

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# **Embodied cognition**

- Situatedness: Systems viewed in situ.
   Behavior cannot be dissociated from the situation
- Embodiment: bodies through which they receive input, produce actions
  emergence: Granularity—very small scale interactions give rise to high level behavior.

# Adaptive design paradigm

- Top down design
  - Requirements (set of pairs context-behavior)  $\rightarrow$ 
    - designer selects a process
    - Designer implements a process
- Bottom up adaptive behavior
  - Requirements (desired high level behavior) ightarrow
    - Designer selects rewards
    - Autonomous units explore, select

# Comparison

### Traditional (top down)

- necessity to fully capture all possible interactions
- Problems often computationally hard
- Complexity of the problem and solution
- Potential for many unexpected interactions

# Adaptive (autonomous interacting components)

- Desired behavior not instantaneous
- Evolution  $\rightarrow$ 
  - Time delay
  - Possibility of dead ends and trial and error
- Interactions between the different components weaved into the behavior
- Randomized algorithms



## Towards Intelligent Communication – Convergence with the Web Li Li

## **Current Affair: Standard Highlights**

- Web Service: proprietary  $API \rightarrow SOAP \rightarrow REST \rightarrow Web$ ?
  - SOAP: CSTA from ECMA, Parlay X 3.0 from ETSI
  - REST: OneAPI 1.0 from GSMA, Constrained RESTful Environments from IETF, Facebook API, twitter API
- Presence: phone tag → simple presence → rich presence and location → context and prediction?
  - SIP and XMPP from IETF, Parlay X, CSTA (location)
- ► User Interface: array of windows → web browser → rich interaction and collaboration in one client?
  - HTML 5 from W3C
  - Server-Sent Events from W3C, WebSocket from IETF

## **Problems and opportunities**

## AVAYA

## Web is fragmenting...

- Started as an interconnected information space
- Becoming a platform of isolated applications fragmented user contexts
- approach: use semantic web to integrate user contexts

## Web is asynchronous...

- Information is not reachable until linked
- Unbounded delay between information publication and consumption delayed user awareness
- approach: use real-time web and event-driven web to reduce delays

### **SIEMENS**

#### Corporate Technology

#### Security in Industrial Automation Environments



**Steffen Fries** 

Panel Discussion @ Service Computation 2010, Lisbon, Portugal

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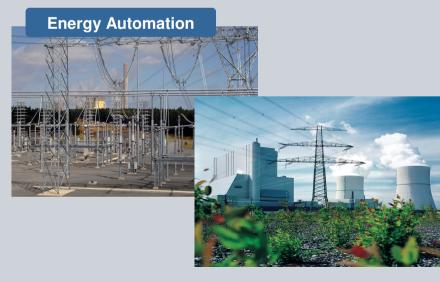
# Increasing Intelligence and Open Communication in Industry Automation Environments











page 2

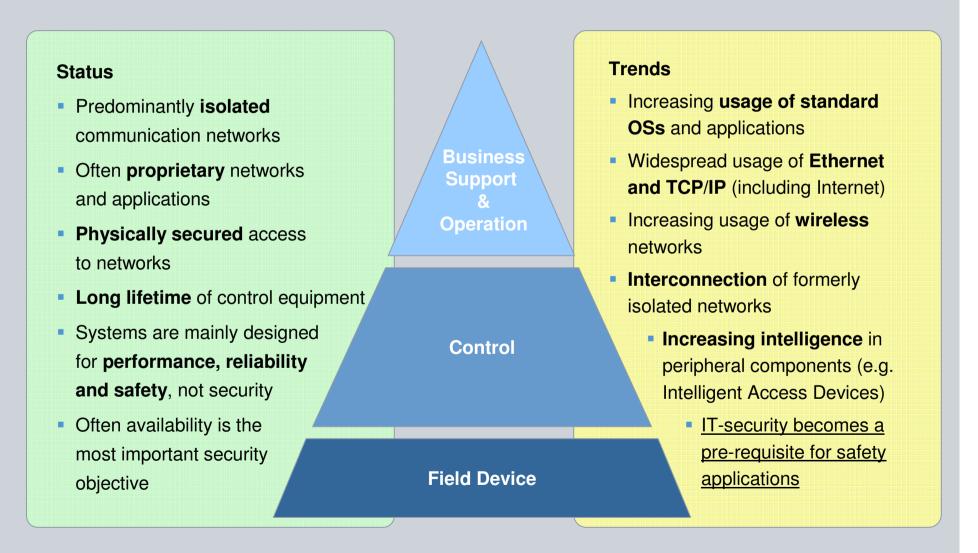
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#### IT-Security Becomes a Pre-requisite for Future Control Systems Driven by Convergence of Safety & Security

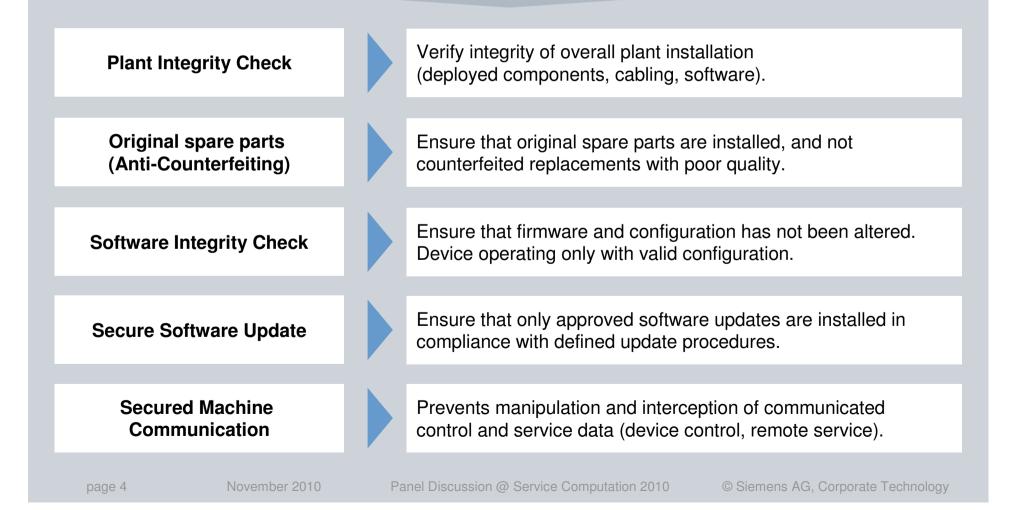
### SIEMENS



#### Embedded Security Mechanisms Provide Essential Functionality for Ensuring System Integrity



Security is required to ensure Safety-relevant system properties in environments exposed to attacks



# Trends and potential Research Topics in Industrial Automation Security





Security parameter are the base to ensure an appropriate protection of communication between different system entities as well as services like licensing or anti counterfeiting. Setting up and maintaining security parameter securely is crucial!

#### **Security Trends**

- Machine-2-Machine connectivity down to field level devices is a major driver for Future Internet.
- Device authentication as prerequisite to protected communication of devices and device-oriented services.
- The non-human security environment requires new device-oriented security and identity infrastructures.

#### Challenges

- Security is a process  $\rightarrow$  adaptation
  - technical (system design and development)
  - organizational (system management and operation)
- Device-oriented security and identity infrastructure and services
- Plug-and-play security to ease additional administrative effort

# Context Awareness and Adaptation: Intelligence, Control, and Decision-making Issues

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### **Cooperative Distributed Autonomous Systems**

#### Examples

- Sensor networks
- Networked weapons systems
- Ambient systems
- Pervasive systems
- Ubiquitous systems
- The Smart Grid
- Characteristics
  - Many heterogeneous platforms
  - Widely distributed
  - Distributed Intelligent processing
  - Highly interconnected
  - Must work together in purposeful ways

## **Reactiveness and Directedness**

Reactiveness is achieved by a set of behaviors Directedness is achieved by an intelligent capability that identifies and exploits structure, maintains a knowledge base, and accesses system knowledge to advantage

# **Distributed Decision Making**

#### The Case for Centralization

- Rich sources of very complete data and information promotes "best practice" decisions
- Resources can be managed efficiently and effectively
- Embedded devices, processors and systems are viewed as parts of larger and complex infrastructure

#### The Case for Decentralization

- Individual entities can be context-aware and combine dynamically to drive emergent and adaptive behaviors
- Embedded devices, processors and systems can (sometimes) perform well for certain autonomous functions
- It is essentially impossible to control a large and diverse system with a 'top-down' logic – this would require a way to instruct each element as to what to do at each step
- Robustness, redundancy, and timeliness of decision-making is improved through distributing responsibilities.

## **A Key Unmet Need in Cooperative Control**

### **Develop protocols and algorithms that....**

- Work from the bottom-up
- Allow agents to reach consensus on shared information
- Work with limited and unreliable information
- Work with dynamically changing interaction topologies
- Are reliable, secure, and resilient

## **Cross Cutting Concerns**

- Inherently distributed, resulting in systems with duplication of code across many components.
  - Makes functional components less self-contained
  - Often decreases software quality
  - Makes functional components less self-contained
  - Makes reasoning at the architectural level difficult
- Security, context awareness and cultural and language issues are cross-cutting

## **Some Research Questions**

- How to....
  - Balance the need for local autonomy with the need for global consistency and control?
  - Monitor systems that are configured in ad hoc networks?
  - Exploit large-scale concurrency?
  - Maintain appropriate levels of security and privacy?
  - Design distributed software in situations with massive non-functional requirements?

#### Event Driven Service Oriented Architecture

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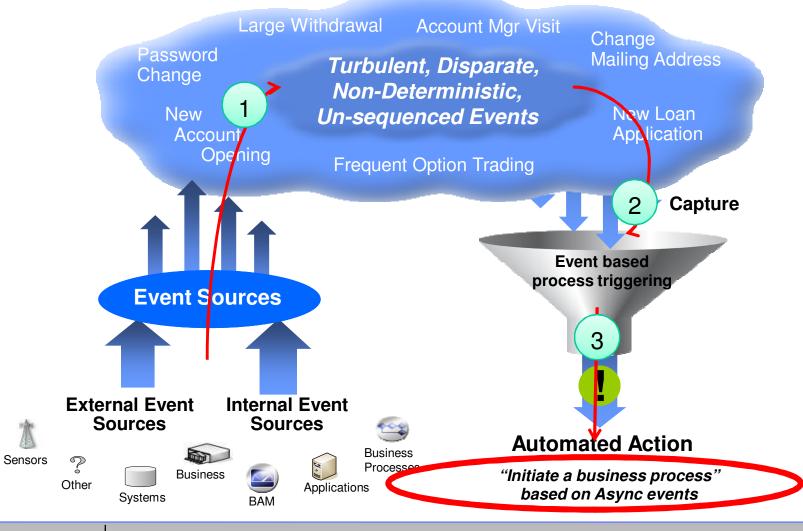
### Agenda

- Events
- Event driven SOA

#### **Events**



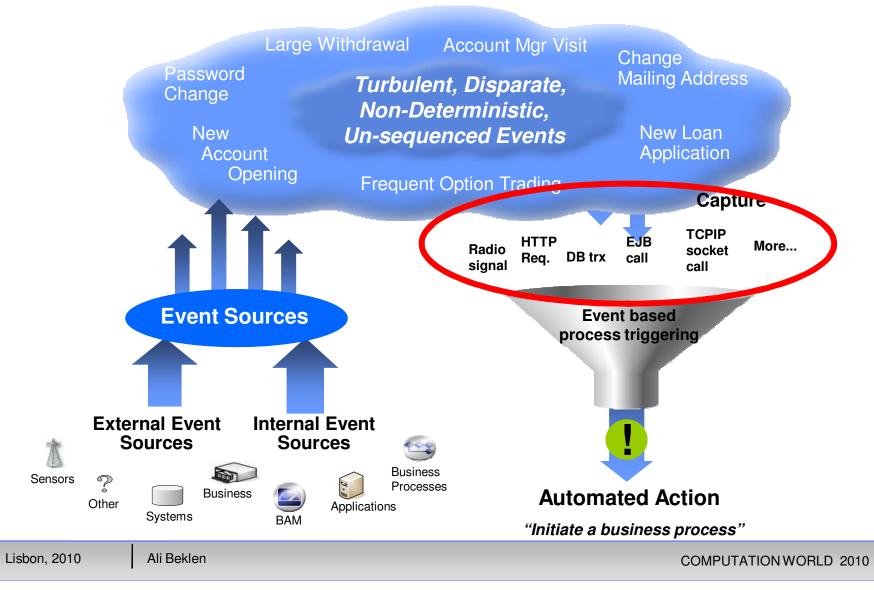
#### **Events and SOA**



Ali Beklen

#### **Events and SOA**

6 |





#### Will next generation SOA or SOA 2.0 be based on events

What are the potential research areas for implementation

- Event handling frameworks or adapters
- A new web service specification for sensor events
- Supporting all types of sensors in a box
- more



Event driven services



Ali Beklen